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# Automated Receiver Design and Optimization for 4G Wireless Communication Systems

**Delia Rodríguez de Llera González, Ana Rusu,  
Mohammed Ismail**

Electronic, Computer and Software Systems (ECS)  
School of Information and Communication Technology (ICT)  
Royal Institute of Technology (KTH)  
Sweden

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# Outline

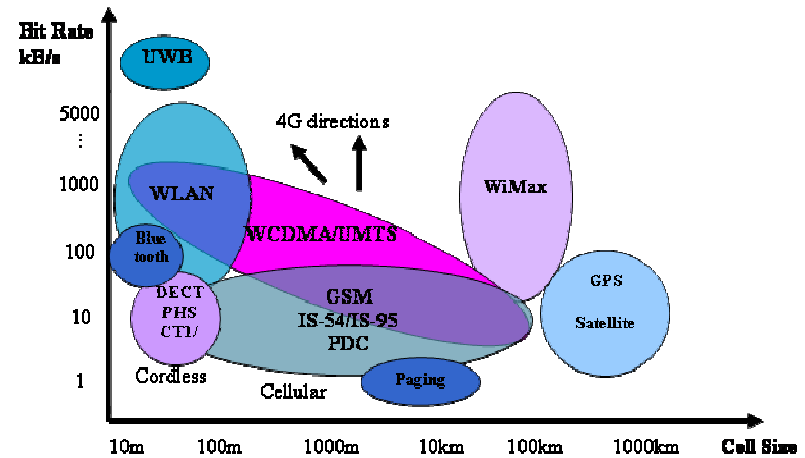
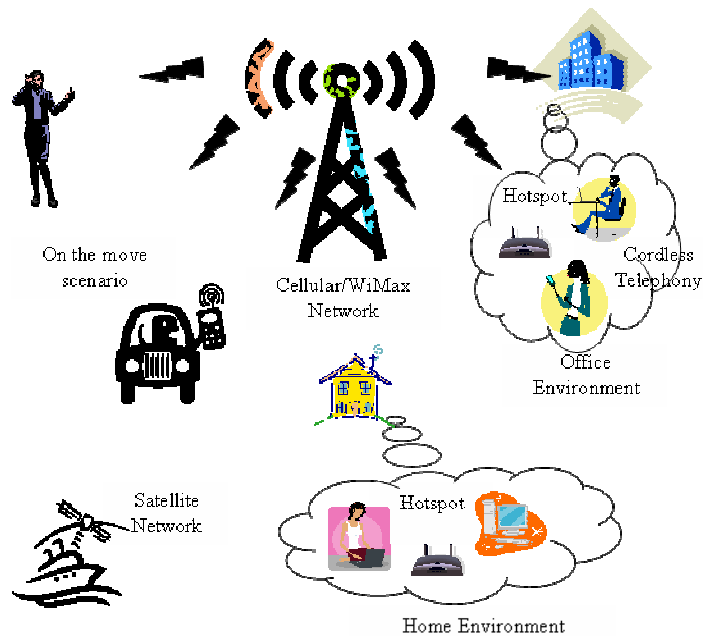
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- Multi-standard receivers, do we need them?
- Basic design considerations and trade-offs.
- The receiver budget problem and the traditional approach.
- TACT overview.
- Algorithm description.
- Example: WCDMA/WLAN multi-standard receiver.
- Conclusions and future work.

# Why multi-standard transceivers?

Different wireless scenarios and the connectivity options they provide.





# Why multi-standard transceivers?

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## **Scenario:**

Coexistence of different wireless systems of different generations.

## **User point of view:**

Need of portable terminals able to use different wireless standards without the user having to bother:

- Finding the available services
- Carrying different kinds of terminals



# Why multi-standard transceivers?

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## **Engineering point of view:**

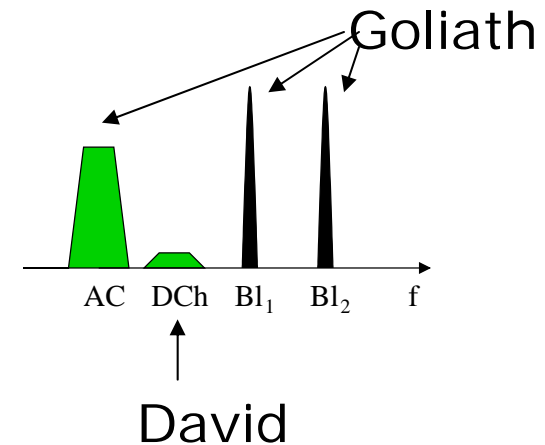
Programmable hardware that reuses blocks in order to save area and power  $\Rightarrow$  Multi-standard capability and portability.

## **Why is it challenging?**

Because all these standards have been conceived independently  $\Rightarrow$  The hardware architectures that suit them best are very different.

# Why Rx are tougher than Tx?

- David vs. Goliath type of situation:
- The desired channel may be a weak signal in a hostile environment.
- David figured it out... will we?





# To bear in mind...

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- Sensitivity: Minimum detectable signal.
- Maximum input signal.
- Selectivity: ability to select a (possible) weak desired signal channel in the (possible) presence of much stronger adjacent interferers (blockers, adjacent channels, etc.).
- The standards define a set of test procedures the Rx has to pass to get certified (intermodulation tests, etc.)



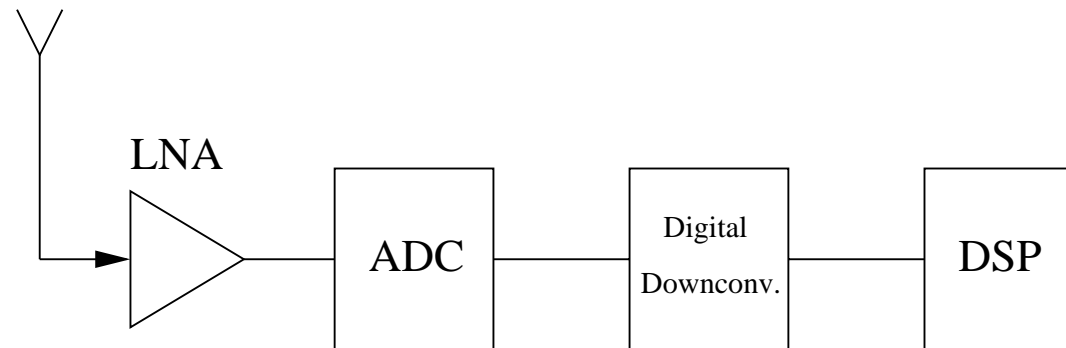
# To bear in mind... (cont.)

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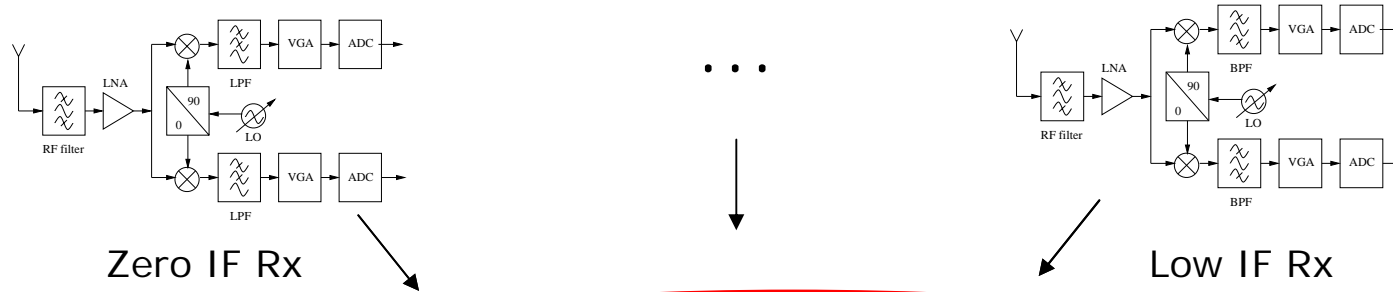


- Input signal(s):
  - Signals belonging to the standard:
    - Desired channel
    - Adjacent channels (ACs)
  - Interferers
- And their characteristics (if known):
  - Amplitude range
  - Bandwidth (BW)
  - Modulation type
- Noise
- Linearity
- ...

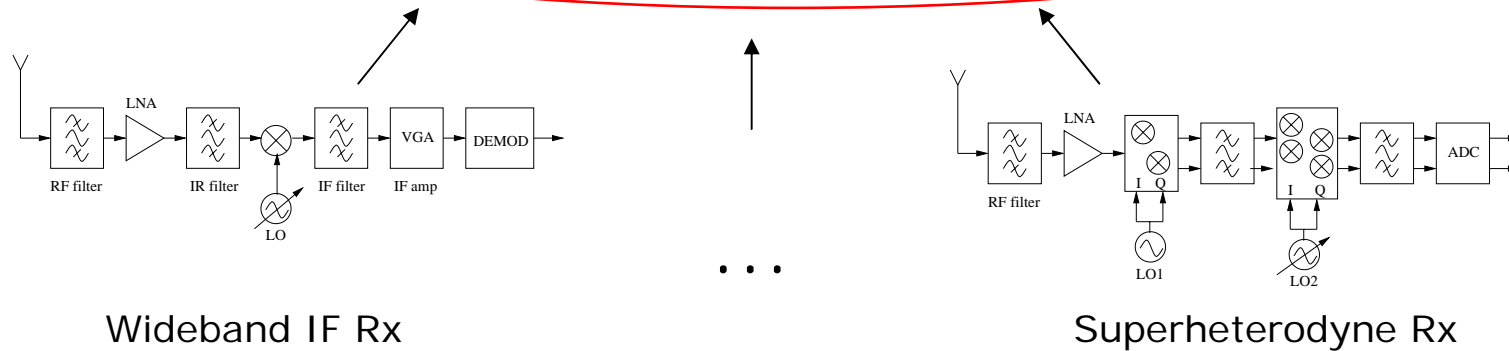
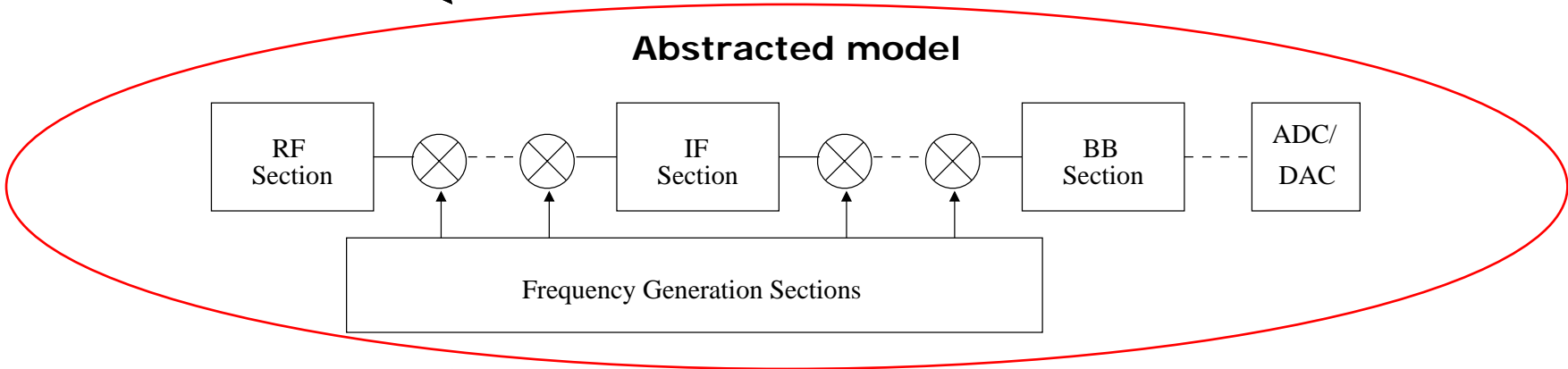




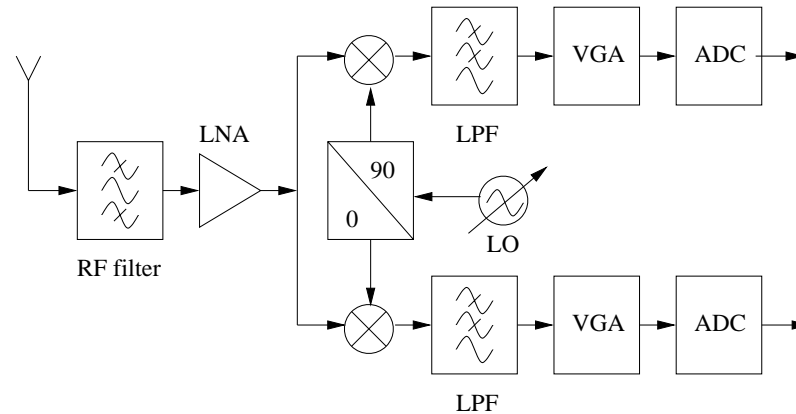
- Get as close as possible to the Software Radio (SR) paradigm.
- Move to higher and higher IF Rx.
- Digitize at higher frequencies and move as much processing as possible to the digital domain.
- Is this really advantageous?



## Abstracted model

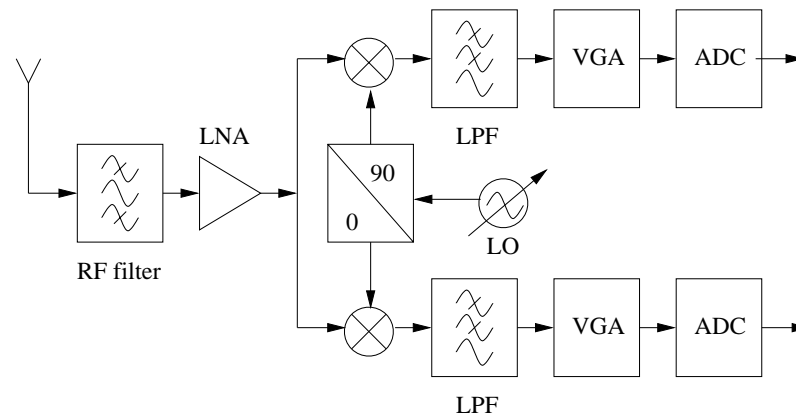


# The Rx Budget Problem



- Classical (single-standard) Rx budget problem:
  - How to distribute the requirements among the different blocks of the Rx so that standard specs are met?
  - How to deal with the parameter interdependencies?
  - What Rx architecture suits best the target cost functions?
- Complicated by the Multi-standard case:
  - What blocks should be programmable and what blocks should be duplicated?
  - Is there any standard that should have an independent signal path?

Or... What if I change  $A_{LNA}$ ?



- Imagine you are designing a zero-IF Rx with the traditional method, i.e. spreadsheets.
- Everything is set.
- Now you want to tweak the budget.
- This is what happens...



# The traditional approach

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- Usually based on Excel sheets.
- The advantage:
  - They give you a good feeling of the parameter inter-dependencies.
- Other than that:
  - Cumbersome.
  - Error prone.
  - Not very flexible.
  - First order approximation.
  - Limited number of solutions that can be explored in a short time.

# Spreadsheet Approach

Power and noise figure budget for a WCDMA receiver. 3.84 Mcps TDD Option							
Gain Budget							
	(Voltage)						
	Switch	RF Filter	LNA	Mixer	LPF	VGA	ADC
Minimum/Nominal Voltage Gain (dB)	-0,5	-3	10	8	-3	6	0
Maximum Voltage Gain (dB)	-0,5	-3	25	8	-3	45	0
Cumulative Minimum/Nominal Voltage Gain (dB)	-0,5	-3,5	6,5	14,5	11,5	17,5	17,5
Cumulative Maximum Voltage Gain (dB)	-0,5	-3,5	21,5	29,5	26,5	71,5	71,5
Minimum/Nominal Linear Voltage Gain	0,944060876	0,7079458	3,1622777	2,511886	0,707946	1,995262	1
Maximum Linear Voltage Gain	0,944060876	0,7079458	17,782794	2,511886	0,707946	177,8279	1
Cumulative Minimum/Nominal Linear Voltage Gain	0,944060876	0,6683439	2,113489	5,308844	3,758374	7,498942	7,498942
Cumulative Maximum Linear Voltage Gain	0,944060876	0,6683439	11,885022	29,85383	21,13489	3758,374	3758,374
Minimum/Nominal Linear Power Gain	0,891250938	0,5011872	10	6,309573	0,501187	3,981072	1
Maximum Linear Power Gain	0,891250938	0,5011872	316,22777	6,309573	0,501187	31622,78	1
Noise Budget							
	(Power)						
	Switch	RF Filter	LNA	Mixer	LPF	VGA	ADC
Noise Figure (dB) for Min Gain	0,5	0,5	3	18	25	30	30
Noise Figure (dB) for Max Gain	0,5	0,5	1,5	18	25	15	30
Input Referred NF (dB) Min/Nom Gain	20,68416095	20,184161	17,22036	27,06138	34,48734	30,97236	30
Input Referred NF (dB) Max Gain	4,835022867	4,3350229	2,5467953	20,89021	25,76792	15,00434	30
Noise Factor f for Min Gain	1,122018454	1,1220185	1,9952623	63,09573	316,2278	1000	1000
Noise Factor f for Max Gain	1,122018454	1,1220185	1,4125375	63,09573	316,2278	31,62278	1000
Input Referred Noise Factor for Min/Nom Gain	117,0620419	104,33165	52,727352	508,3209	2810,181	1250,937	1000
Input Referred Noise Factor for Max Gain	3,04440402	2,7133279	1,797544	122,7497	377,3913	31,65437	1000

# Spreadsheet Approach

Power and noise figure budget for a WCDMA receiver. 3.84 Mcps TDD Option

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Maximum Voltage Gain (dB)	-0,5	-3	20	8	-3	45	0
Cumulative Minimum/Nominal Voltage Gain (dB)	-0,5	-3,5	6,5	14,5	11,5	17,5	17,5
Cumulative Maximum Voltage Gain (dB)	-0,5	-3,5	16,5	24,5	21,5	66,5	66,5
Minimum/Nominal Linear Voltage Gain	0,944060876	0,7079458	3,1622777	2,511886	0,707946	1,995262	1
Maximum Linear Voltage Gain	0,944060876	0,7079458	10	2,511886	0,707946	177,8279	1
Cumulative Minimum/Nominal Linear Voltage Gain	0,944060876	0,6683439	2,113489	5,308844	3,758374	7,498942	7,498942
Cumulative Maximum Linear Voltage Gain	0,944060876	0,6683439	6,6834392	16,78804	11,88502	2113,489	2113,489
Minimum/Nominal Linear Power Gain	0,891250938	0,5011872	10	6,309573	0,501187	3,981072	1
Maximum Linear Power Gain	0,891250938	0,5011872	100	6,309573	0,501187	31622,78	1
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Input Referred NF (dB) Max Gain	6,909150743	6,4091507	4,199615	20,89021	25,76792	15,00434	30
Noise Factor f for Min Gain	1,122018454	1,1220185	1,9952623	63,09573	316,2278	1000	1000
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Input Referred Noise Factor for Max Gain	4,908118891	4,3743656	2,6300349	122,7497	377,3913	31,65437	1000

Nyayay...!!



# Noise figure

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The noise figure measures how much the SNR degrades as the signal passes through a system.

The noise factor of each block can be defined as:

$$nf = \frac{(SNR)_i}{(SNR)_o}$$

Which expressed in dB turns into the noise figure:

$$NF = 10 \cdot \log(nf)$$



# Noise figure of cascaded stages

- Friis equation<sup>1</sup> defines the noise factor of cascaded stages as:

$$nf = 1 + (nf_1 - 1) + \frac{nf_2 - 1}{A_{p1}} + \dots + \frac{nf_m - 1}{A_{p1} \cdots A_{p_{m-1}}}$$

- A high front-end gain is desirable from the noise figure standpoint.

<sup>1</sup>Friis equation is a first order approximation. It is incomplete for cascaded stages where frequency translation is performed (it doesn't consider the noise of the image band).

- For cascaded stages, the overall linearity is:

$$\frac{1}{IIPk^2} = \frac{1}{IIPk_1^2} + \frac{A_1}{IIPk_2^2} + \dots + \frac{A_1 \cdots A_{m-1}}{IIPk_m^2}$$

- A low front-end gain is desirable from the linearity standpoint.

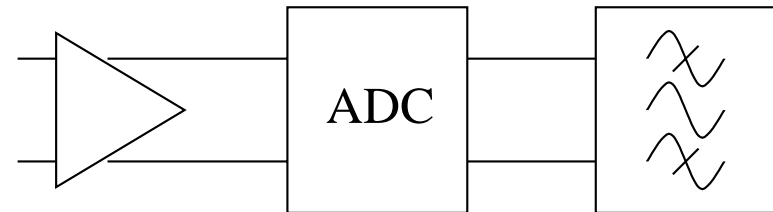
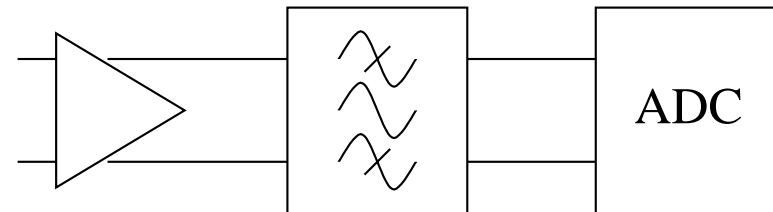
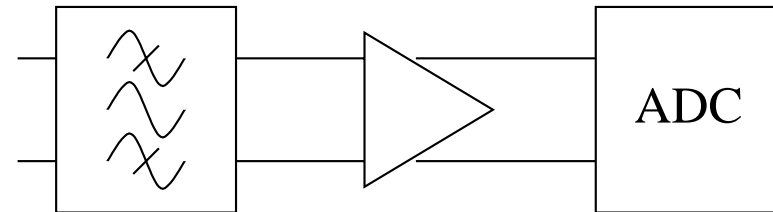
- The dynamic range of the ADC will be:

$$DR_{ADC} = P_{\max} - P_{\text{noise}} + M$$

- It is related to the effective number of bits as:

$$ENOB_{ADC} = \frac{DR_{ADC} - 1.76}{6.02}$$

1. Relaxed amplifier linearity, moderate ADC DR, tough on the noise performance.
2. Relaxed filter noise performance, moderate ADC DR, tough on the amplifier linearity.
3. Tough amplifier linearity, tough ADC DR and linearity, digital filtering.





# Some trade offs

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- Noise and linearity performance impose opposite conditions in the gain distribution!!!
- The order in which amplification, filtering and A/D conversion are carried out has an enormous impact on:
  - The specs of the individual Rx blocks
  - The overall Rx performance.
- Analog-digital partitioning: where do we make the cut?
- How much filtering in the analog domain?



# (Semi) Automated approaches

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- There is a number of tools that provide some automation in the Trx budget evaluation.
- Most of them focus on analysis<sup>1</sup>  $\Rightarrow$  The engineer still has to “design” the budget.
- The ones that help in the design process<sup>2</sup> address only the single-standard case.

1 ADS, Systemvue, WhatIF, SPECTRASYS, Ansoft, etc.

2. ORCA



# Objective of our Budget Tool

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Finding a multi-standard receiver budget that meets or exceeds the specs of the addressed wireless standards while keeping the requirements of each of the receiver blocks as relaxed as possible.



# TACT

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## **What is TACT?**

TACT is a multi-standard RF transceiver architecture comparison tool. It allows for a fast system level design of chipsets suitable for multi-standard 4G wireless systems.

## **Why a tool like TACT?**

Evaluating and comparing the feasibility and performance of different Trx implementations at an early design stage is key in obtaining an optimal design with a fast time-to-market.





# TACT description

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- TACT is an open, user friendly MATLAB/Simulink based tool.
- It automates the process of design space exploration and comparison of different Trx blocks and architectures.
- The performance metrics of the tool are based on a set of cost functions:
  - Area
  - Power consumption
  - Noise Figure
  - Local Oscillators Phase Noise
  - Linearity
  - Dynamic range
  - Availability of already designed/tested IP blocks



# General Considerations & Applications

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## General Considerations:

- TACT tools are organized in a hierarchical way.
- They can be used separately or following TACT's design flow.
- To take advantage of this hierarchical approach, the search space should be larger in the first steps of the design.

## Applications

- Help engineers design, optimize and understand the budget design of multi-standard transceiver in:
  - Education.
  - Industry.
  - Research.



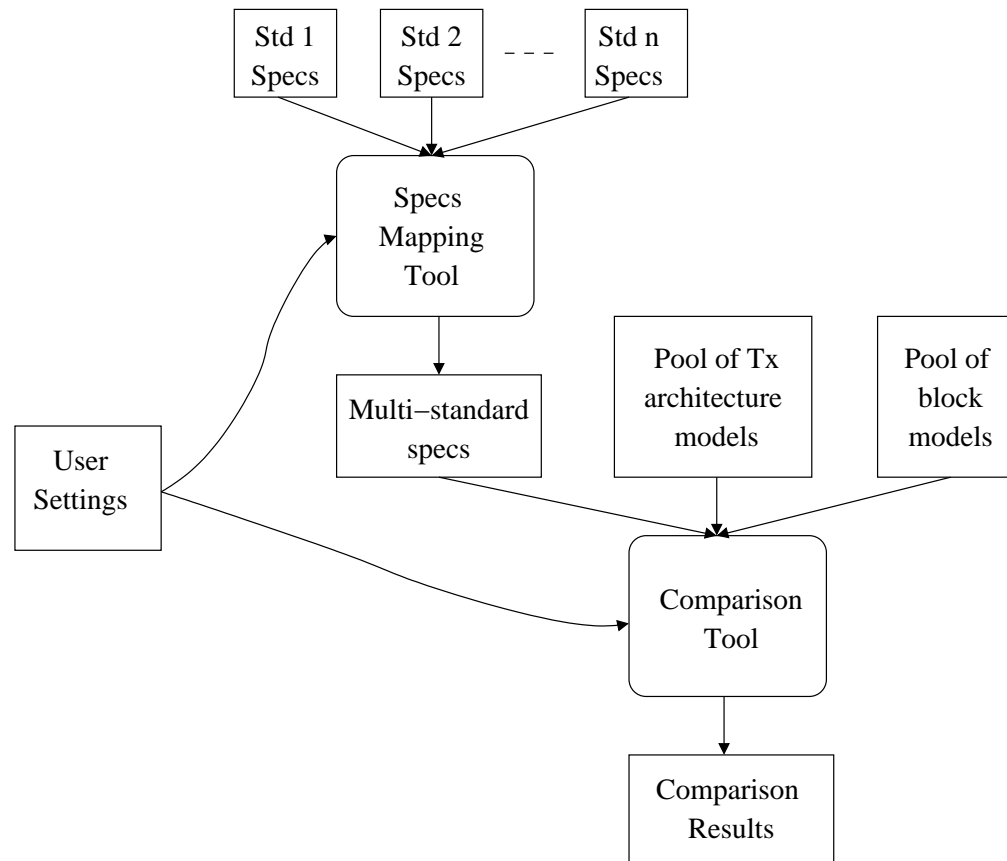
# Our approach

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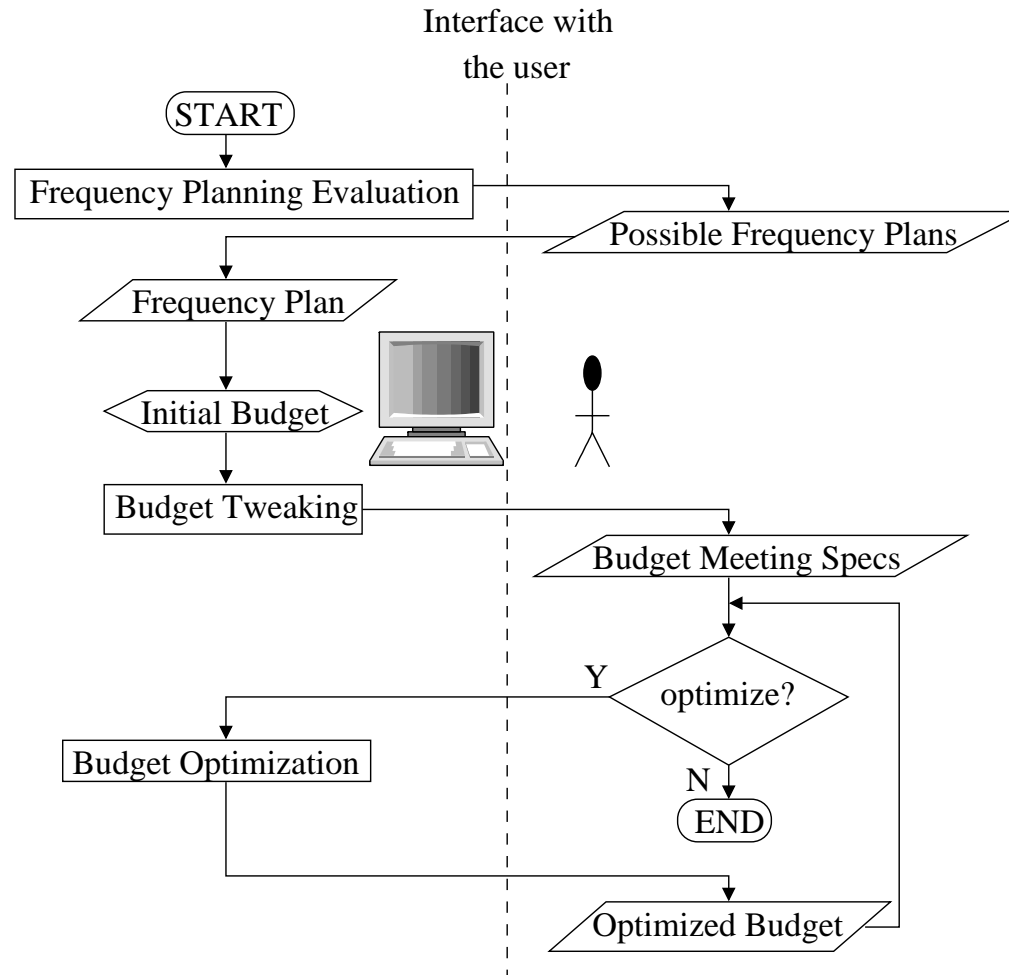


- TACT is a very high level tool.
- Our approach is to:
  - Use TACT to design the multi-band multi-standard transceiver at high level.
  - Instantiate already available tools to refine the design.

# TACT Components



# The Comparison Tool





# Summary of the Algorithm

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```
while specs_met == false
    if gain_redistrib_needed == true
        redistribute_gain;
    else % gain redistribution not needed
        if rand < p % change it anyway sometimes
            redistribute_gain;
        else
            redistribute_params_not_meeting_specs;
        end;
    end;
    cost = check_specs;
    if cost < specs
        specs_met = true;
    end;
    if cost < best_cost
        best_budget = this_budget;
    end;
end;
```

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# Impact Oriented Parameter Distribution: NF

Parameter	RF filter	LNA	Mixer	IF filter	VGA
nf max	10	10	100	10	1000
nf min	1.26	1.26	1.26	1.26	3.16
$A_i$	0.36	0.36	0.36	0.36	0.36

Current overall NF  
Desired NF increment

Nf margin  
Gain Setting  
Current NF

$$\Delta = \Delta_1 + \frac{\Delta_2}{A_1} + \dots + \frac{\Delta_m}{A_1 \dots A_{(m-1)}}$$

6.38	2.26
4.17	
0.23	

$\delta_i$	0.29	0.29	3.21	0.26	33.12
$\chi_i$	0.29	0.79	0.13	0.002	0.83
$\chi'_i$	0.14	0.38	0.06	9.7e-4	0.4
$\Delta_i$	0.032	0.032	0.35	0.03	3.69
new nf	1.517	1.517	6.02	2.23	32.6
new ov. nf	3.94				

# Impact Oriented Parameter Distribution: NF

Parameter	RF filter	1.517	6.02	2.23	32.6
		$nf = 1 + (nf_1 - 1) + \frac{nf_2 - 1}{A_1} + \dots + \frac{nf_m - 1}{A_1 \dots A_{(m-1)}}$			
$\chi_i = \begin{cases} \delta_i & \text{if } i = 1 \\ \frac{\delta_i}{A_1 \dots A_{i-1}} & \text{if } i \neq 1 \end{cases}$		1.26	3.16	1.99	3.16
		65.8	5.5	0.3	5e+5
		1.5	6.38	2.26	36.3
$\chi'_i = \frac{\chi_i}{\sum_i \chi_i}$		0.29	0.14		
$\Delta_i$		0.032	0.35	0.03	3.69
new nf		1.517	6.02	2.23	32.6
new ov. nf		3.94			

Margin for change = current NF – NF min  
 Impact of the change

Relative impact of  
 Increment of  $NF_i$

$$\Delta_i = \begin{cases} \Delta \cdot \chi'_i & \text{if } i = 1 \\ \Delta \cdot \chi'_i \cdot A_1 \dots A_{i-1} & \text{if } i \neq 1 \end{cases}$$



# Impact Oriented Parameter Distribution: NF

Parameter	RF filter	LNA	Mixer	IF filter	VGA
nf max	10	10	100	10	1000
$n_f = 1 + (nf_1 - 1) + \frac{nf_2 - 1}{A_1} + \dots + \frac{nf_m - 1}{A_1 \dots A_{(m-1)}}$				1.99	3.16
$A_i$	0.3	0.3	0.3	0.3	5e+5
current nf	1.55	1.5	6.38	2.26	36.3
overall nf	4.17				
$\Delta$	0.23				
$\delta_i$	Randomized	0.2			
$\chi_i$	0.29	0.7			
$\chi'_i$	0.14	0.38	0.06	9.7e-4	0.4
$\Delta_i$	0.032	0.032	0.35		
new nf	1.517	1.517	6.02	2.25	32.0
new ov. nf	3.94				

$$\text{New NF}_i = \text{Old NF}_i - \Delta_i$$

$$\text{New NF} = \text{Old NF} - \Delta$$

- Similar method for the linearity distribution:

$$IP_{3new} = \mu IP_3$$

$$\frac{1}{IP_3^2} - \frac{1}{IP_{3new}^2} = \frac{1}{IP_3^2} - \frac{1}{\mu^2 IP_3^2} = \frac{\mu^2 - 1}{\mu^2 IP_3^2} =$$

$$\frac{\mu_1^2 - 1}{\mu_1^2 IP_{3,1}^2} + A_1 \frac{\mu_2^2 - 1}{\mu_2^2 IP_{3,2}^2} + \dots + A_1 \dots A_{n-1} \frac{\mu_n^2 - 1}{\mu_n^2 IP_{3,n}^2}$$

Which can be rewritten as:

$$\frac{1}{\eta} = \frac{1}{\eta_1} + \frac{A_1}{\eta_2} + \dots + \frac{A_1 \dots A_{n-1}}{\eta_n}$$

where

$$\frac{1}{\eta_i} = \frac{\mu_i^2 - 1}{\mu_i^2 IP_{3,i}^2}$$



# Gain, $DR_{ADC}$ and Filtering

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- The ADC requirements are set by the characteristics of the signals at its input.
- These are closely related with the gain distribution and the filtering profile of the receiver.
- Depending on
  - the absolute signal levels
  - the signals determining the dynamic range of the ADC

there will be changes on:

- The gain profile and Automatic Gain Control (AGC) ranges.
- The filtering profile
- Both



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# Example: WCDMA/WLAN Multi-standard Receiver

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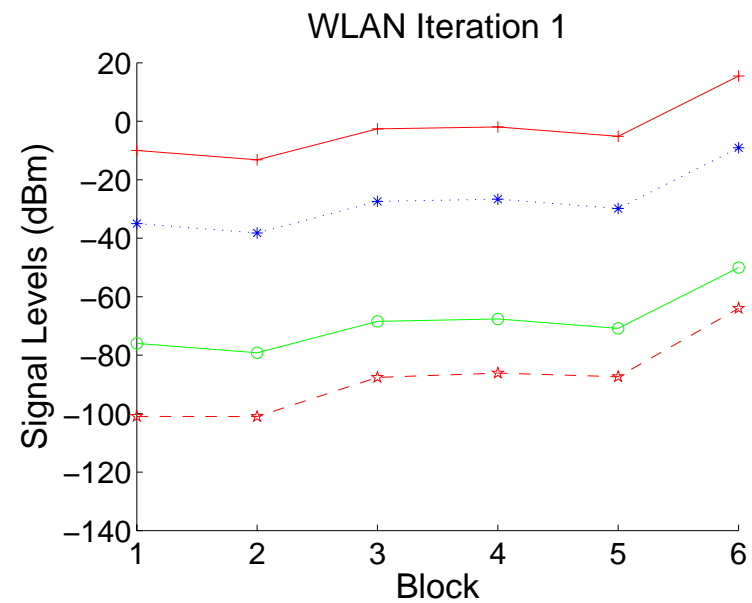
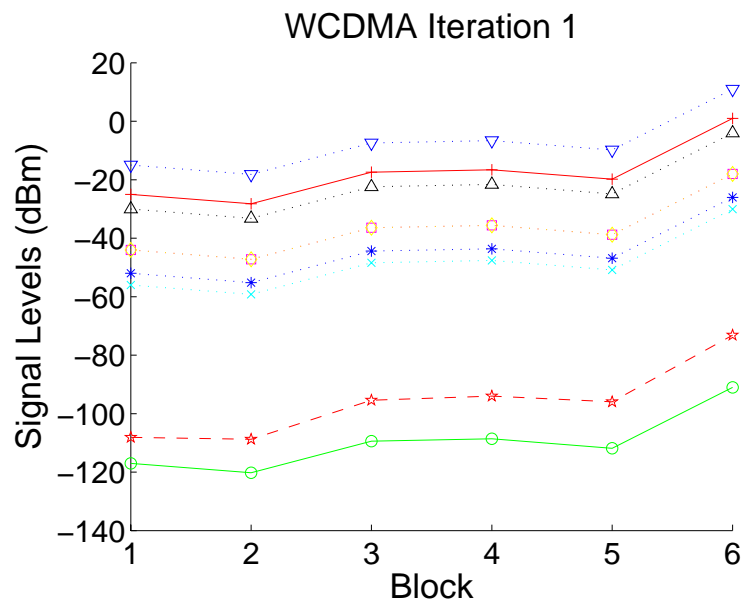
Summary of the WCDMA (TDD) and WLAN (802.11b) RF specifications.

Parameter	WCDMA	WLAN
RF Frequency Band	2010-2025 MHz 1900-1910 MHz	2400-2485 MHz
RF Channel Bandwidth	3.84 MHz	20 MHz
Channel Separation	5 MHz	5/25 MHz
Sensitivity	-117 dBm	-76 dBm
Max Power Level	-25 dBm	-10 dBm
Adjacent Ch. Selectivity	33 dB	35 dB

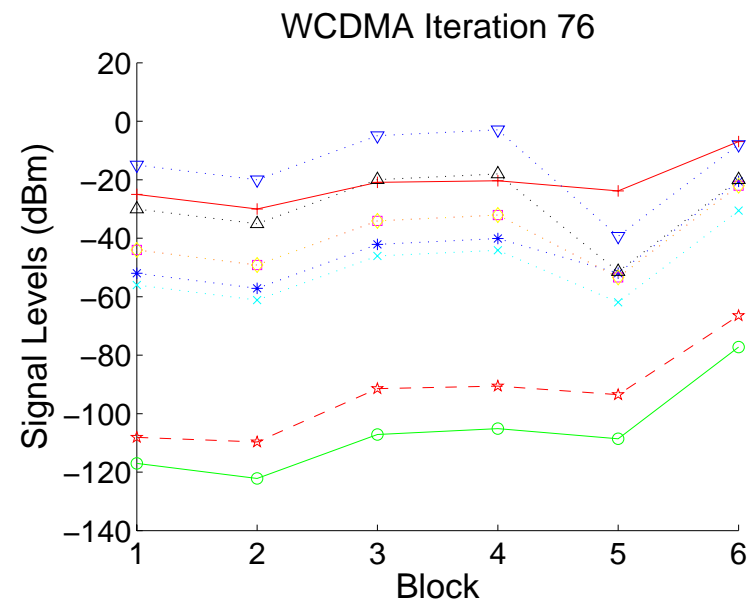
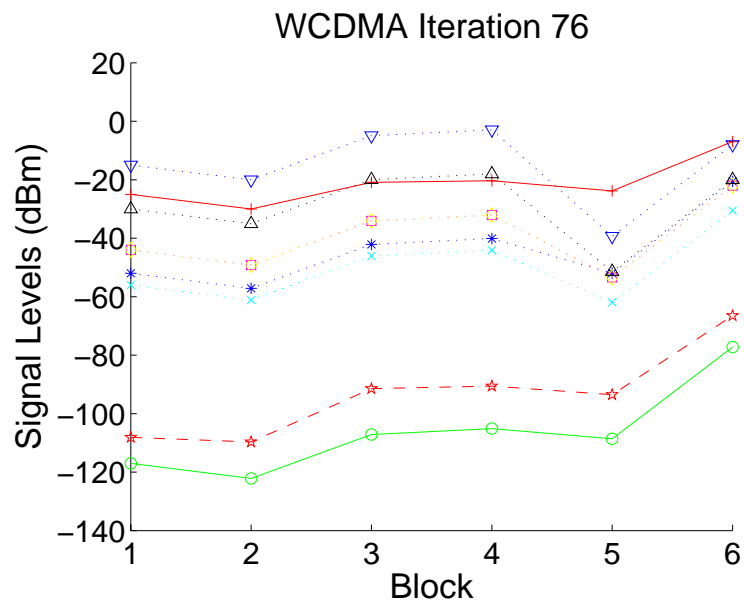
Summary of the receiver specs for WCDMA (TDD) and WLAN (802.11b).

Parameter	WCDMA		WLAN	
NF	9	dB	11	dB
IIP3	-17	dBm	-5	dBm
IIP2	14	dBm	23	dBm
Phase Noise	-120	dBc/Hz@5MHz	-123	dBc/Hz@5MHz
	-126	dBc/Hz@10MHz		
	-139	dBc/Hz@15MHz		
	-136	dBc/Hz@20MHz		

# Evolution of the Budget

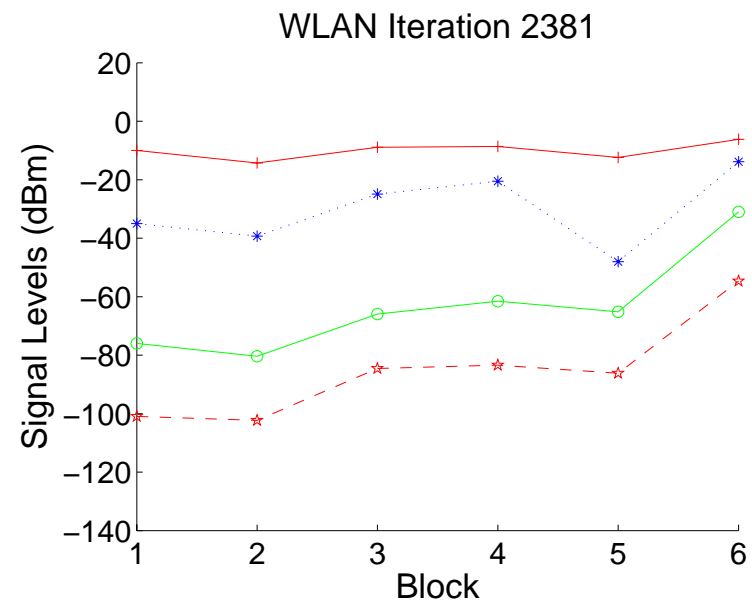
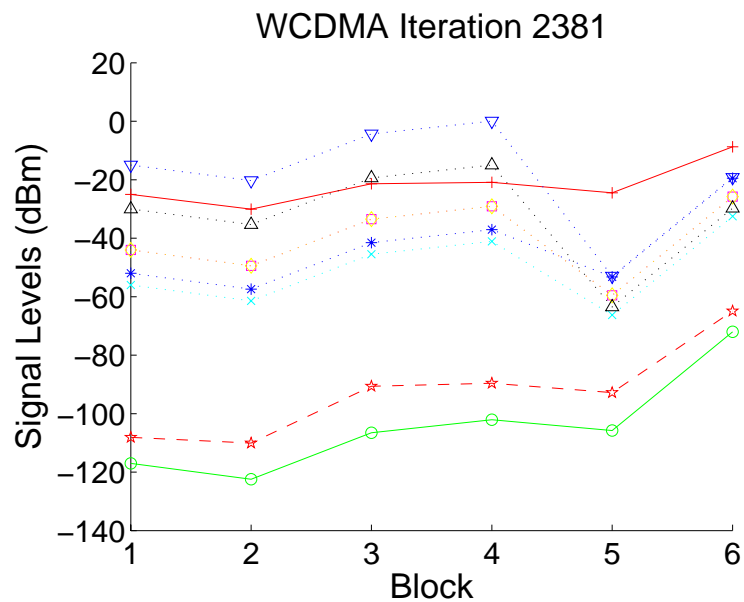


# Evolution of the Budget



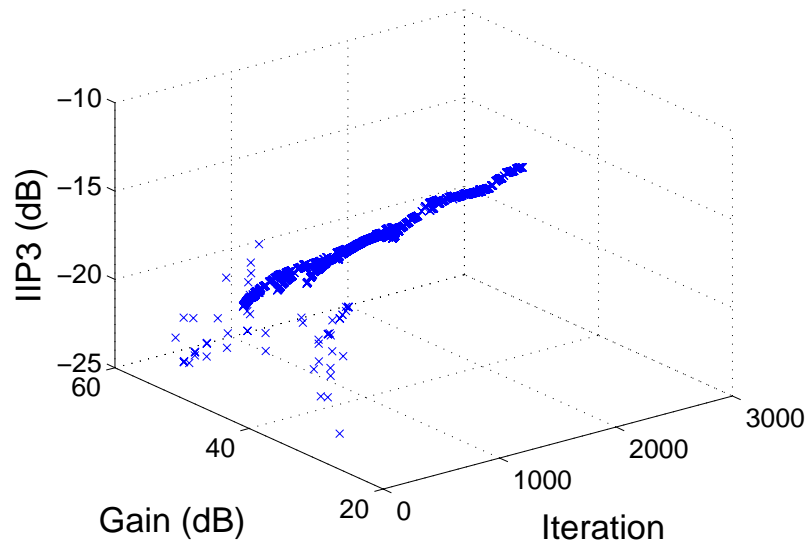


# Evolution of the Budget

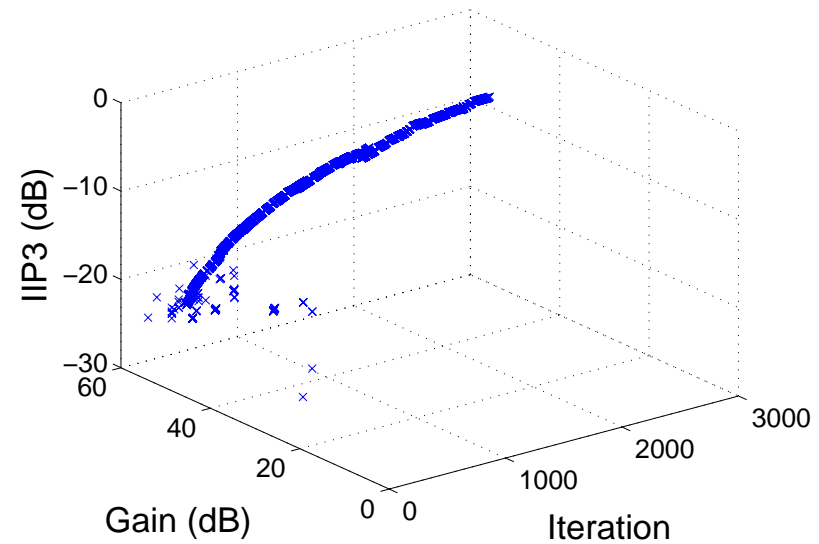


# Evolution of the Budget

WCDMA: IIP3 vs Gain and Iteration



WLAN: IIP3 vs Gain and Iteration



Summary of the performance of the proposed WCDMA (TDD) / WLAN (802.11b) receiver.

Parameter	WCDMA		WLAN	
	Specs	Sim. Result	Specs	Sim. Result
Gain	-	48.38 dB	-	53.12 dB
DR <sub>ADC</sub>	60 dB	58.65 dB (9.45 bits)	40 dB	39.11 dB (6.2 bits)
NF	9 dB	5.98 dB	11 dB	6.1 dB
IIP3	-17 dBm	-0.33 dBm	-5 dBm	-2.68
IIP2	14 dBm	29.9 dBm	23 dBm	27.44

<b>WCDMA</b>					
<b>Parameter</b>	RF Filter	LNA	Mixer	BB Filter	VGA
Gain	-2.2	16	0.5	-2.3	36
NF	1.4	1.4	6.7	12.4	12
IIP3	34	9.4	14	34	24
IIP2	93	53.93	43	93	53
<b>WLAN</b>					
<b>Parameter</b>	RF Filter	LNA	Mixer	BB Filter	VGA
Gain	-2	18	0.7	-2.2	38
NF	1.8	1.8	7.7	14	15
IIP3	34	9.4	14	34	24
IIP2	93	53	43	93	53



# Execution Time

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Tmin	Tmax	Tmean	$\sigma$
3.07 s	25.45 s	9.69 s	3.73



# Conclusions

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- Designing a Rx is not an easy task.
- As much automation as possible is needed in order to perform a thorough design space exploration in a short time leading to first pass success and short time-to-market.
- This presentation introduces the budget tool of a multi-standard RF transceiver architecture comparison tool: TACT. The use of TACT eases the design of physical circuits able to be dynamically re-configured.
- Usefulness of TACT as an automated multi-standard receiver design tool shown: WCDMA/WLAN multi-standard receiver designed with TACT presented.



# Future Work

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- Interfaces with available tools (ADS) are under development and tests with Commercial Off-The-Shelf (COTS) components planned  $\Rightarrow$  complete design flow + TACT verification.
- Graphical User Interface (GUI) is under development.
- Implementation of additional optimization algorithms is under study with focus on Genetic Algorithms.



# Some References

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Thank you for your attention!